

ALIGN PILOT AND SLOT IN ADAPTOR WITH GASKET IN BETWEEN, BOTH SIDES (ADAPTOR SHOULD BE INSTALLED AS SHOWN) SUPPLY 50-150 PSI TO 1/8" NPTF PILOT PORT IN ADAPTOR.

DO NOT ALIGN PILOTS IN BODY, END CAP AND SOLENOID

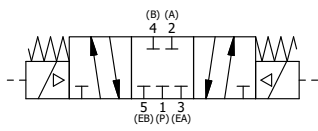
SECTION A-A
SCALE 1 : 1
VIEW FROM 3 PORT SIDE

- NOTES:
 1) ALWAYS GIVE VALVE MODEL AND PART NUMBER WHEN ORDERING PARTS.
 2) FOR DIFFERENT VOLTAGES OTHER THAN 120/60, REPLACE SOLENOID COIL WITH COIL LISTED IN TABLE BELOW.

FLG	QTY	PART NO	DESCRIPTION
12	2	V-212	SCREW, #2 X 3/16 DRIVE, TYPE U, OVAL HEAD, STAINLESS STEEL
11	1	AN-114	NAMEPLATE, BLANK, FOR VALVES WITH SPRINGS OR DETENTS
10	2	V-556	NUT, SOLENOID, TOP EXHAUST, KNURLED
9	2	V-600-1	COIL - 1/2 NPTF HUB 120V 50/60HZ, NASS P/N 0561 44.1-00/4984
8	4	V-584	SCREW, 10-24 X 1, BUTTON HEAD SOCKET CAP WITH MICROSPHERE APPLIED TO THREADS.
7	2	SEC3-7	PLATE, RE-INFORCEMENT, SOLENOID, STAMPED, 304 STAINLESS
6	2	V-550-1	SOL OPER, END MOUNT, NON-LOCKING O-RING
5	1	AY-EMY3	ASSY - SPR CTR, CLSD CTR SPL, END MOUNT SOLENOID, 1/4" & 3/8" VALVES
4	4	V-601	SCREW, 10-24 X 1-1/2, BUTTON HEAD SOCKET CAP WITH MICROSPHERE ADHESIVE
3	3	EMG3	GASKET - END MOUNT SOLENOID, BUNA-N, 1/4" & 3/8" VALVES
2	6	V-39	O-RING, VITON, STD BODY, 1/4" & 3/8" VALVES
1	1	B3-1E	BODY - SOLID, BUTTON BLEEDER, ANODIZED, 3/8" SIDE PORT VALVE

LIMITS ON DIMENSIONS UNLESS OTHERWISE SPECIFIED		2-PL DECIMAL ± .01 3-PL DECIMAL ± .005 FRACTIONAL ± 1/64 ANGULAR ± 1/2°		AAA PRODUCTS INTERNATIONAL 7114 Harry Hines Blvd Dallas, TX 75235	
DRAWN: RMckenna		DATE: 2/13/2016			CHECKED: KWaite
SCALE: 1 : 1		SHEET: 1 OF 1		RELEASED: HWomack	DATE: 2/13/2016
TITLE: 3/8" SIDE PORT, DBL SOL, 3 POS, SPR CTR, SOL SHFT, CLSD CTR SPL, MOLD-OVER, 120/60, EXT PILOT				PART NO.:	REV.:
				ESY3JZ	A

COIL VOLTAGES	
PART NO	REPLACE COIL
ESY3JZ 12VDC	V-600-2
ESY3JZ 24VDC	V-600-3
ESY3JZ 240/60	V-600-4



A NO.	DATE	REVISION
6/1/2018	ECG3 GASKET TO EMG3, CHNGD END CAP GEOM.	

THE INFORMATION CONTAINED WITHIN THIS DOCUMENT IS PROPRIETARY TO AAA PRODUCTS AND MAY NOT BE DISCLOSED WITHOUT PRIOR WRITTEN CONSENT